

Bachelor of Design and Media

- in Integrated Design

3342



UNSW
SYDNEY

Term 1 2026 Commencing Students

Year 1 - 2026	Term 1	Term 2	Term 3
	FADA1010 Design Collaboration Studio 1	DDES1200 Design History and Theory 1	DDES1101 Studio 2: Design and Identity
	Introductory Disciplinary Studio 1	Media Focus Course Level 1	Media Specialisation Level 1
	Media Focus Course Level 1	Media Grounding Course Level 1	

Year 2 - 2027	Term 1	Term 2	Term 3
	Intermediate Disciplinary Studio 1	DDES2103 Studio 3: Design and Empathy	DDES2104 Studio 4: Design and Society
	Media Grounding Course Level 1	Introductory Disciplinary Studio 2	DDES2201 Design History and Theory 2
	Media Specialisation Course Level 2		Media Expansion Course Level 1

Year 3 - 2028	TBC per semester calendar		
	<ul style="list-style-type: none"> DDES3201 Design History and Theory 3 DDES2102 Design Professional Practice Intermediate Disciplinary Studio 2 Advanced Disciplinary Studio 1 Advanced Disciplinary Studio 2 Media Specialisation Course Level 2 Media Expansion Course Level 2 Media Specialisation Course Level 2 or 3 		

Year 4 - 2029	TBC per semester calendar
	<ul style="list-style-type: none"> DDES3100 Studio 5: Graduation Project A DDES3101 Studio 6: Graduation Project B Media Specialisation Course Level 2 or 3 Media Specialisation Course Level 2 or 3 Media Specialisation Course Level 3 Media Specialisation Course Level 3 Media Expansion Course Level 3 Media Expansion Course Level 3

This Sample Program is subject to the term course offerings. Please refer to the Handbook under your chosen specialisation/s <https://www.handbook.unsw.edu.au/undergraduate/programs/2026/3342>
 To check your progress, log in to the myPlan progression checker tool [managing-your-studies/resources/myplan](https://www.unsw.edu.au/undergraduate/programs/2026/3342/managing-your-studies/resources/myplan)

***Media: 48uoc Specialisation**

- Choose from: Cinema Studies / Communication & Journalism / Media Studies/Public Relations & Advertising /Screen Production
- Please refer to 3341 Media sample program to adjust Media enrolment in line with course recommendations.
- Courses cannot be double counted across Specialisation, Foundation or Expansion requirements

Design Component: You must complete two studio sequences (18uoc each sequence) of Introductory, Intermediate and Advanced level courses

NOTES	Introductory	Intermediate	Advanced
	DDES1110 3D Visualisation 1	DDES2110 3D Visualisation 2	DDES2111 3D Visualisation 3
	DDES1130 Experience 1	DDES2130 Experience 2	DDES2131 Experience 3
	DDES1170 Fashion 1	DDES2170 Fashion 2	DDES2171 Fashion 3
	DDES1140 Graphics 1	DDES2140 Graphics 2	DDES2141 Graphics 3
	DDES1150 Interaction 1	DDES2150 Interaction 2	DDES2151 Interaction 3
	DDES1120 Object 1	DDES2120 Object 2	DDES2121 Object 3
	DDES1160 Textiles 1	DDES2160 Textiles 2	DDES2161 Textiles 3

Due to prerequisites, students will need to complete core studios in this order: FADA1010, DDES1101, DDES2103, DDES2104, DDES3100 and DDES3101

Information is correct as of 01.11.25 and is based on proposed prerequisites and course availability. This is to be used as a guide only and does not replace individual advice.

Refer to the Handbook and Class Timetable for the relevant term to check availability for these courses. Contact The Nucleus: Student Hub for further assistance. CRICOS Provider Code 00098G

Bachelor of Design and Media

- in Industrial Design

3342



Term 1 2026 Commencing Students

Year 1 - 2026	Term 1	Term 2	Term 3
	FADA1010 Design Collaboration Studio 1	IDES1311 Studio 1A: Product Design Fundamentals	IDES1312 Studio 1B: Materials, Form and Meaning
	IDES1314 Communications A: Analogue Visualisation	IDES1315 Communications B: Digital Visualisation	IDES1316 Materials & Manufacturing for Ind. Designers 1
	Media Focus Course Level 1	Media Grounding Course Level 1	

Year 2 - 2027	Term 1	Term 2	Term 3
	Media Specialisation Course Level 1	Media Specialisation Course Level 2	Media Specialisation Course Level 2 or 3
	Media Grounding Course Level 1	Media Specialisation Course Level 2	Media Specialisation Course Level 2 or 3
	Media Focus Course Level 1		Media Expansion Course Level 1

Year 3 - 2028	TBC per semester calendar
	<ul style="list-style-type: none"> • IDES2321 Studio 2A: Production at Scale • IDES2322 Studio 2B: User-Centred Design • IDES2323 Studio 2C: Sustainable Futures • IDES2326 Materials & Manufacturing for Ind. Designers 2 • IDES2325 Theory A: Human Factors in Product Design • IDES2324 Industrial Design Theory D: Society and Environment • Media Specialisation Course Level 2 or 3 • Media Expansion Course Level 2

Year 4 - 2029	TBC per semester calendar
	<ul style="list-style-type: none"> • IDES3331 Studio 3A: Integrated Product Design • IDES3332 Industrial Design Studio 3B: Graduation Project • IDES3333 Theory B: Product Design Research Methods • IDES3335 Industrial Design Theory E: Past, Present, and Future • Media Specialisation Course Level 3 • Media Specialisation Course Level 3 • Media Expansion Course Level 3 • Media Expansion Course Level 3

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	<p>Media Component: 48uoc Specialisation - Choose from:</p> <ul style="list-style-type: none"> • Cinema Studies / Communication & Journalism / Media Studies / Public Relations & Advertising / Screen Production • See 3341 Media Sample Program for list of recommended courses under your chosen specialisation • Courses cannot be double counted across Specialisation, Foundation or Expansion requirements <p>Design Component:</p> <ul style="list-style-type: none"> • Core courses are offered once a year and must be taken sequentially in the term listed • Year 3 IDES courses in Terms 1 & Term 2 can be swapped to Year 2 if you wish to complete IDES component before Media component

Bachelor of Design and Media

- in Computational Design

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Term 1 2026 Commencing Students

Year 1 - 2026	Term 1	Term 2	Term 3
	FADA1010 Design Collaboration Studio 1	BENV1012 Parametric Design and Digital Fabrication	CODE1240 Computational Design 1 (Building)
	CODE1110 Computational Design: Technologies, Concepts and Cases	CODE1161 Design Computing	CODE1231 Urban Computing
	Media Focus Course Level 1	Media Grounding Course Level 1	

Year 2 - 2027	Term 1	Term 2	Term 3
	CODE2121 Computational Design 2 (Structure)	CODE2132 Computational Design 3 (Urban)	CODE 2120 is Computational Design 4 (System)
	CODE2250 Robotic Computing	CODE1210 Future Cities: Technologies, People and Design	CODE2170 Building Information Modelling
	Media Focus Course Level 1	Media Grounding Course Level 1	

Year 3 - 2028	TBC per semester calendar
	<ul style="list-style-type: none"> • CODE3234 Computational Design 5 (Data) • Media Specialisation Course Level 2 • Media Specialisation Course Level 2 or 3 • Media Specialisation Level 1 • Media Specialisation Course Level 2 • Media Specialisation Course Level 2 or 3 • Media Expansion Course Level 1 • Media Expansion Course Level 2

Year 4 - 2029	TBC per semester calendar
	<ul style="list-style-type: none"> • CODE3100 Design Collaboration • CODE3201 Graduation Project: Theory • CODE3202 Graduation Project: Practice • Media Specialisation Course Level 2 or 3 • Media Specialisation Course Level 3 • Media Specialisation Course Level 3 • Media Expansion Course Level 3 • Media Expansion Course Level 3

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	<p>Media Component: 48uoc Specialisation - Choose from:</p> <ul style="list-style-type: none"> • Cinema Studies / Communication & Journalism / Media Studies / Public Relations & Advertising / Screen Production • See 3341 Media Sample Program for list of recommended courses under your chosen specialisation • Courses cannot be double counted across Specialisation, Foundation or Expansion requirements <p>Design Component:</p> <ul style="list-style-type: none"> • Core courses are offered once a year and must be taken sequentially in the term listed • Year 4 CODE courses in Terms 1 & Term 2 can be swapped to Year 3 if you wish to complete CODE component before Media component