

# Bachelor of Design/Education (Secondary) 4067



## Term 1 2026 Commencing Students

The Bachelor of Design / Education (Secondary) is a four-year program for students intending to become secondary school teachers.

### Specialisation:

- A specialisation in **Integrated Design** enables students to pursue a teaching area in either;
  1. **Visual Arts only**
  2. **Visual Arts AND Graphics and Multimedia Technology OR Textiles and Design**
  3. **Design and Technology AND Graphics and Multimedia Technology OR Textiles and Design**
- A specialisation in **Industrial Design** enables students to pursue a teaching area in **Design and Technology AND Graphics & Multimedia Technology.**
- A specialisation in **Computational Design** enables students to pursue a teaching area in **Design and Technology AND Enterprise Computing (including Computing Technology)**

Students complete the Design component (96uoc) and the Education component (96uoc).

The courses that the student completes as part of their studio sequences, in the Design component, will form the 'subject content' for their chosen teaching area(s). For this reason, students must choose specific combinations of studio sequences to meet NESA accreditation requirements.

**Please refer to the table on page 3 for information on the appropriate studio sequences for your chosen teaching area(s).**

It's very important to refer to the [2026 Handbook](#) for your program requirements, plus any additional notes on accreditation. The sample program on the following page shows you an example of how you might plan your enrolment. This should be adapted based on the availability and prerequisites of courses for your Design component.

### Professional Placement:

Students are only permitted to enrol in the main offering terms listed in this sample program plan.

- **EDST2002 Professional Engagement**
- **EDST6760 Professional Experience 1**
- **EDST6765 Professional Experience 2/ Internship\***

All other terms are not open to students and are there for administrative purposes and extenuating circumstances.

\*Note: You cannot be enrolled concurrently in EDST6765 with another course.

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	Term 1	Term 2	Term 3
Year 1 - 2026	EDST1104 Social Perspectives in Education	EDST1003 Learning & Teaching: Language, Literacy and Numeracy	EDST1101 Educational Psychology
	FADA1010 Design Collaboration Studio 1	DDES1200 Design History and Theory 1	DDES1101 Studio 2: Design and Identity
	Introductory Disciplinary Studio 1		DDES2201 Design History and Theory 2

	Term 1	Term 2	Term 3
Year 2 - 2027	DDES2103 Studio 3: Design and Empathy	EDST2009 Indigenous Perspectives in Education	EDST2002** Professional Engagement
	Intermediate Disciplinary Studio 1	DDES2102 Design Professional Practice	DDES2104 Studio 4: Design and Society
	Introductory Disciplinary Studio 2		Advanced Disciplinary Studio 1

	TBC - Semester calendar
Year 3 - 2028	<ul style="list-style-type: none"> <li>EDST4084 Classroom Management</li> <li>Method 1A</li> <li>Method 1B</li> <li>EDST6760 Professional Experience 1</li> <li>EDST4080 Special Education: Inclusive Strategies</li> <li>Discipline Study - Intermediate Disciplinary Studio 2</li> <li>Discipline Study - Advanced Disciplinary Studio 2</li> <li>Discipline Study - DDES3201 Design History &amp; Theory 3</li> </ul>

	TBC – Semester calendar
Year 4 - 2029	<ul style="list-style-type: none"> <li>EDST4096 Responding to Gifted and Talented Students</li> <li>Education Elective</li> <li>EDST6765** (12 UOC) Professional Experience 2 / Internship</li> <li>Method 2A</li> <li>Method 2B</li> <li>Discipline Study - DDES3100 Studio 5: Graduation Project A</li> <li>Discipline Study - DDES3101 Studio 6: Graduation Project B</li> </ul>

	NOTES
	<p>Students must attempt LANTITE in the first year of their degree. Please refer to the <a href="#">ACER</a> website for further information.</p> <p><b>Design Component: Specialisation – Integrated Design</b></p> <ol style="list-style-type: none"> <li>See Table on page 3 for information on Disciplinary Studios for NESA accreditation</li> <li>*FADA courses: Due to prerequisites, students will need to complete core studios in this order: FADA1010, DDES1101, DDES2103, DDES2104, DDES3100 and DDES3101</li> </ol> <p><b>Method Courses in Yr 3 and 4:</b> Students must complete the method courses that correspond to their chosen teaching areas i.e.</p> <ol style="list-style-type: none"> <li><u>Visual Arts Only</u> EDST6775 Visual Arts Method 1, EDST6776 Visual Arts Method 2, EDST6777 Extension Visual Arts Method 1, EDST6778 Extension Visual Arts Method 2</li> <li><u>Visual Arts and Graphics and Multimedia</u> EDST6775 Visual Arts Method 1, EDST6776 Visual Arts Method 2, EDST6771 GMMT Method 1, and EDST6772 GMMT Method 2</li> <li><u>Visual Arts and Textiles and Design</u> EDST6775 Visual Arts Method 1, EDST6776 Visual Arts Method 2, EDST6775 Textiles &amp; Design Method 1, EDST6776 Textiles and Design Method 2</li> <li><u>Design and Technology and Graphics and Multimedia Technology</u> EDST6790 Design &amp; Technology Method 1, EDST6791 Design &amp; Technology Method 2, EDST6771 GMMT Method 1, and EDST6772 GMMT Method 2</li> <li><u>Design and Technology and Textiles and Design</u> EDST6790 Design &amp; Technology Method 1, EDST6791 Design &amp; Technology Method 2, EDST6792 Textiles &amp; Design Method 1, EDST6793 Textiles and Design Method 2</li> </ol>



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For NESA accreditation requirements you must choose your **Disciplinary Studio** sequences as below

You must complete the following 2D Graphics Disciplinary Studio sequence (18 UOC) of Introductory, Intermediate and Advanced level courses as part of your Design component (for **Visual Arts**)

Introductory	Intermediate	Advanced
DDES1140 Graphics 1	DDES2140 Graphics 2	DDES2141 Graphics 3

**AND ONE** of the following 3D/4D Disciplinary Studio sequences (18 UOC) of Introductory, Intermediate and Advanced level courses (for **Graphics and Multimedia Technology**)

Introductory	Intermediate	Advanced
DDES1130 Experience 1	DDES2130 Experience 2	DDES2131 Experience 3
DDES1150 Interaction 1	DDES2150 Interaction 2	DDES2151 Interaction 3
DDES1120 Object 1	DDES2120 Object 2	DDES2121 Object 3
DDES1110 3D Visualisation 1	DDES2110 3D Visualisation 2	DDES2111 3D Visualisation 3

**OR** the following studio (18UOC) of Introductory, Intermediate and Advanced level courses (for **Textiles and Design**)

DDES1160 Textiles 1: Concepts and Context	DDES2160 Textiles 2: Experimental Textiles	DDES2161 Textiles 3: Future Textiles
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# Bachelor of Design/Education (Secondary) – In Industrial Design 4067



## Term 1 2026 Commencing Students

	Term 1	Term 2	Term 3
Year 1 - 2026	EDST1104 Social Perspectives in Education	EDST1003 Learning & Teaching: Language, Literacy and Numeracy	EDST1101 Educational Psychology
	FADA1010 Design Collaboration Studio 1	IDES1311 Studio 1A: Product Design Fundamentals	IDES1312 Studio 1B: Materials, Form and Meaning
	IDES1314 Communications A: Analogue Visualisation	IDES1315 Communications B: Digital Visualisation	IDES1316 Materials & Manufacturing for Ind. Designers 1

	Term 1	Term 2	Term 3
Year 2 - 2027	IDES2321 Industrial Design Studio 2A: Production at Scale	EDST2009 Indigenous Perspectives in Education	EDST2002** Professional Engagement
	IDES2326 Materials and Manufacturing for Industrial Designers 2	IDES2322 Industrial Design Studio 2B: User-Centred Design	IDES2323 Industrial Design Studio 2C: Sustainable Futures
		IDES2325 Industrial Design Theory A: Human Factors in Product Design	IDES2324 Industrial Design Theory D: Society & Environment

	TBC - Semester calendar
Year 3 - 2028	<ul style="list-style-type: none"> <li>EDST4084 Classroom Management</li> <li>EDST6771 Graphics and Multimedia Method 1</li> <li>EDST6772 Graphics and Multimedia Method 2</li> <li>EDST6760 Professional Experience 1</li> <li>EDST4080 Special Education: Inclusive Strategies</li> <li>Discipline Study - IDES3331 Studio 3A: Integrated Product Design</li> <li>Discipline Study - IDES3333 Theory B: Product Design Research Methods</li> </ul>

	TBC - Semester calendar
Year 4 - 2029	<ul style="list-style-type: none"> <li>EDST4096 Responding to Gifted and Talented Students</li> <li>Education Elective</li> <li>EDST6765** (12 UOC) Professional Experience 2 / Internship</li> <li>EDST6790 Design &amp; Technology Method 1</li> <li>EDST6791 Design and Technology Method 2</li> <li>Discipline Study - IDES3332 Industrial Design Studio 3B: Graduation Project</li> <li>Discipline Study - IDES3335 Industrial Design Theory E: Past, Present, and Future</li> </ul>

	NOTES
	<p>Students must attempt LANTITE in the first year of their degree. Please refer to the <a href="#">ACER</a> website for further information.</p> <p><b>Design Component:</b> Design Component: Specialisation – Industrial Design</p> <ul style="list-style-type: none"> <li>A specialisation in Industrial Design enables you to pursue teaching areas in Design and Technology, and Graphics and Multimedia Technology. You must complete the following teaching method courses:</li> </ul> <p><b>Method Courses in Yrs 3 and 4: <u>Design and Technology and Graphics and Multimedia Technology (GMMT):</u></b></p> <ul style="list-style-type: none"> <li>EDST6790 Design &amp; Technology Method 1,</li> <li>EDST6791 Design &amp; Technology Method 2,</li> <li>EDST6771 GMMT Method 1, and</li> <li>EDST6772 GMMT Method 2</li> </ul> <p>**Students are only permitted to enrol in the main offering terms listed in this sample program plan for professional placement courses; EDST2002 Professional Engagement / EDST6760 Professional Experience 1 / EDST6765 Professional Experience 2/Internship</p> <p>All other terms are not open to students and are there for administrative purposes and extenuating circumstances. EDST6765 (12 UOC) Professional Experience 2 / Internship cannot be studied concurrently with another course</p>

# Bachelor of Design/Education (Secondary) – In Computational Design 4067



## Term 1 2026 Commencing Students

	Term 1	Term 2	Term 3
Year 1 - 2026	EDST1104 Social Perspectives in Education	EDST1003 Learning & Teaching: Language, Literacy and Numeracy	EDST1101 Educational Psychology
	FADA1010 Design Collaboration Studio 1	BENV1012 Parametric Design and Digital Fabrication	CODE1240 Computational Design 1 (Building)
	CODE1110 Computational Design Technologies, Concepts and Cases	CODE1161 Design Computing	CODE1231 Urban Computing

	Term 1	Term 2	Term 3
Year 2 - 2027	CODE2121 Computational Design 2 (Structure)	EDST2009 Indigenous Perspectives in Education	EDST2002** Professional Engagement
	CODE2250 Robotic Computing	CODE2132 Computational Design 3 (Urban)	CODE2170 Building Information Modelling
		CODE1210 Future Cities: Technologies, People and Design	CODE2120 Computational Design 4 (System)

	TBC – Semester calendar
Year 3 - 2028	<ul style="list-style-type: none"> <li>EDST4084 Classroom Management</li> <li>EDST6788 Computing Technology Method 1</li> <li>EDST6789 Computing Technology Method 2</li> <li>EDST6760 Professional Experience 1</li> <li>EDST4080 Special Education: Inclusive Strategies</li> <li>Education Elective</li> <li>Discipline Study - CODE3234 Computational Design 5 (Data)</li> <li>Discipline Study - CODE3100 Digital Collaboration</li> </ul>

	TBC – Semester calendar
Year 4 - 2029	<ul style="list-style-type: none"> <li>EDST4096 Responding to Gifted and Talented Students</li> <li>EDST6765** (12 UOC) Professional Experience 2 / Internship</li> <li>EDST6790 Design &amp; Technology Method 1</li> <li>EDST6791 Design and Technology Method 2</li> <li>Discipline Study - CODE3201 Graduation Project Research</li> <li>Discipline Study - CODE3202 Graduation Project Practice</li> </ul>

NOTES	<p>Students must attempt LANTITE in the first year of their degree. Please refer to the <a href="#">ACER</a> website for further information.</p> <p><b>Design Component: Specialisation – Computational Design</b></p> <ul style="list-style-type: none"> <li>A specialisation in Computational Design enables you to pursue teaching areas in Design and Technology AND Enterprise Computing (including Computing Technology).. You must complete the following teaching method courses:</li> </ul>
	<p><b>Method Courses in Yrs 3 and 4: Design and Technology AND Enterprise Computing:</b></p> <ul style="list-style-type: none"> <li>EDST6790 Design &amp; Technology Method 1</li> <li>EDST6791 Design &amp; Technology Method 2</li> <li>EDST6788 Computing Technology Method 1</li> <li>EDST6789 Computing Technology Method 2</li> </ul>
	<p>**Students are only permitted to enrol in the main offering terms listed in this sample program plan for professional placement courses; EDST2002 Professional Engagement / EDST6760 Professional Experience 1 / EDST6765 Professional Experience 2/Internship</p> <p>All other terms are not open to students and are there for administrative purposes and extenuating circumstances. EDST6765 (12 UOC) Professional Experience 2 / Internship cannot be studied concurrently with another course</p>