

Arts, Design & Architecture

Bachelor of Design/Education (Secondary) 4067



Term 3 2026 Commencing Students

The Bachelor of Design / Education (Secondary) is a four-year program for students intending to become secondary school teachers.

Specialisation:

- A specialisation in **Integrated Design** enables students to pursue a teaching area in either;
 1. **Visual Arts only**
 2. **Visual Arts AND Graphics and Multimedia Technology OR Textiles and Design**
 3. **Design and Technology AND Graphics and Multimedia Technology OR Textiles and Design**
- A specialisation in **Industrial Design** enables students to pursue a teaching area in **Design and Technology AND Graphics & Multimedia Technology**.
- A specialisation in **Computational Design** enables students to pursue a teaching area in **Design and Technology AND Enterprise Computing (including Computing Technology)**

Students complete the Design component (96uoc) and the Education component (96uoc).

The courses that the student completes as part of their studio sequences, in the Design component, will form the 'subject content' for their chosen teaching area(s). For this reason, students must choose specific combinations of studio sequences to meet NESA accreditation requirements.

Please refer to the table on page 3 for information on the appropriate studio sequences for your chosen teaching area(s).

It's very important to refer to the [2026 Handbook](#) for your program requirements, plus any additional notes on accreditation. The sample program on the following page shows you an example of how you might plan your enrolment. This should be adapted based on the availability and prerequisites of courses for your Design component.

Professional Placement:

Students are only permitted to enrol in the main offering terms listed in this sample program plan.

- **EDST2002 Professional Engagement**
- **EDST6760 Professional Experience 1**
- **EDST6765 Professional Experience 2/ Internship***

All other terms are not open to students and are there for administrative purposes and extenuating circumstances.

*Note: You cannot be enrolled concurrently in EDST6765 with another course.

Bachelor of Design/Education (Secondary) – In Integrated Design 4067



Term 3 2026 Commencing Students

Year 1 - 2026	Term 3	Year 2 - 2027	Term 1	Term 2	Term 3	Year 3 - 2028	TBC - Semester calendar	Year 4 - 2029	TBC – Semester calendar
	EDST1101 Educational Psychology		EDST1104 Social Perspectives in Education	EDST1003 Learning & Teaching: Language, Literacy and Numeracy	DDES2104 Studio 4: Design and Society		<ul style="list-style-type: none"> EDST2009 Indigenous Perspectives in Education EDST2002** Professional Engagement Education Elective Discipline Study - DDES2102 Design Professional Practice Discipline Study – DDES2201 Design History and Theory 2 Discipline Study - Introductory Disciplinary Studio 2 Discipline Study - Intermediate Disciplinary Studio 2 		<ul style="list-style-type: none"> EDST4084 Managing the Classroom Environment EDST6760** Professional Experience 1 EDST4080 Special Education: Inclusive Strategies Method 1A Method 1B Discipline Study - Advanced Disciplinary Studio 1 Discipline Study - Advanced Disciplinary Studio 2
	FADA1010 Design Collaboration Studio 1		DDES1101 Studio 2: Design and Identity	DDES1200 Design History and Theory 1	Intermediate Disciplinary Studio 1				
	Introductory Disciplinary Studio 1	DDES2103 Studio 3: Design and Empathy							

Year 5 - 2030	TBC per semester calendar	NOTES	Students must attempt LANTITE in the first year of their degree. Please refer to the ACER website for further information.
	<ul style="list-style-type: none"> EDST4096 Responding to Gifted and Talented Students EDST6765** (12 UOC) Professional Experience 2/ Internship Method 2A Method 2B Discipline Study – DDES3201 Design History and Theory 3 Discipline Study - DDES3100 Studio 5: Graduation Project A Discipline Study - DDES3101 Studio 6: Graduation Project B 		<p>Design Component: Specialisation – Integrated Design</p> <ol style="list-style-type: none"> See Table on page 3 for information on Disciplinary Studios for NESAs accreditation ^FADA courses: Due to prerequisites, students will need to complete core studios in this order: FADA1010, DDES1101, DDES2103, DDES2104, DDES3100 and DDES3101 <p>Method Courses in Yr 3 and 4: Students must complete the method courses that correspond to their chosen teaching areas i.e.</p> <ol style="list-style-type: none"> <u>Visual Arts Only</u> EDST6775 Visual Arts Method 1, EDST6776 Visual Arts Method 2, EDST6777 Extension Visual Arts Method 1, EDST6778 Extension Visual Arts Method 2 <u>Visual Arts and Graphics and Multimedia</u> EDST6775 Visual Arts Method 1, EDST6776 Visual Arts Method 2, EDST6771 GMMT Method 1, and EDST6772 GMMT Method 2 <u>Visual Arts and Textiles and Design</u> EDST6775 Visual Arts Method 1, EDST6776 Visual Arts Method 2, EDST6775 Textiles & Design Method 1, EDST6776 Textiles and Design Method 2 <u>Design and Technology and Graphics and Multimedia Technology</u> EDST6790 Design & Technology Method 1, EDST6791 Design & Technology Method 2, EDST6771 GMMT Method 1, and EDST6772 GMMT Method 2 <u>Design and Technology and Textiles and Design</u> EDST6790 Design & Technology Method 1, EDST6791 Design & Technology Method 2, EDST6791 Textiles & Design Method 1, EDST6792 Textiles and Design Method 2

Bachelor of Design/Education (Secondary) – In Integrated Design 4067



Term 3 2026 Commencing Students

For NESA accreditation requirements you must choose your Disciplinary Studio sequences as below		
You must complete the following 2D Graphics Disciplinary Studio sequence (18 UOC) of Introductory, Intermediate and Advanced level courses as part of your Design component (for Visual Arts)		
Introductory	Intermediate	Advanced
DDES1140 Graphics 1	DDES2140 Graphics 2	DDES2141 Graphics 3
AND ONE of the following 3D/4D Disciplinary Studio sequences (18 UOC) of Introductory, Intermediate and Advanced level courses (for Graphics and Multimedia Technology)		
Introductory	Intermediate	Advanced
DDES1130 Experience 1	DDES2130 Experience 2	DDES2131 Experience 3
DDES1150 Interaction 1	DDES2150 Interaction 2	DDES2151 Interaction 3
DDES1120 Object 1	DDES2120 Object 2	DDES2121 Object 3
DDES1110 3D Visualisation 1	DDES2110 3D Visualisation 2	DDES2111 3D Visualisation 3
OR the following studio (18UOC) of Introductory, Intermediate and Advanced level courses (for Textiles and Design)		
DDES1160 Textiles 1: Concepts and Context	DDES2160 Textiles 2: Experimental Textiles	DDES2161 Textiles 3: Future Textiles

Bachelor of Design/Education (Secondary) – In Industrial Design 4067



Term 3 2026 Commencing Students

Year 1 - 2026	Term 3	Year 2 - 2027	Term 1	Term 2	Term 3	Year 3 - 2028	TBC - Semester calendar	Year 4 - 2029	TBC – Semester calendar
	EDST1101 Educational Psychology		EDST1104 Social Perspectives in Education	EDST1003 Learning & Teaching: Language, Literacy and Numeracy	Education Elective		<ul style="list-style-type: none"> EDST2009 Indigenous Perspectives in Education EDST2002** Professional Engagement Discipline Study – IDES2321 Studio 2A: Production at Scale Discipline Study - IDES2326 Materials & Manufacturing for Ind. Designers 2 Discipline Study - IDES2322 Studio 2B: User-Centred Design Discipline Study – IDES2325 Theory A: Human Factors in Product Design Discipline Study - IDES2323 Studio 2C: Sustainable Futures 		<ul style="list-style-type: none"> EDST4084 Classroom Management EDST6771 Graphics and Multimedia Method 1 EDST6772 Graphics and Multimedia Method 2 EDST6760 Professional Experience 1 EDST4080 Special Education: Inclusive Strategies Discipline Study - IDES2324 Industrial Design Theory D: Society and Environment Discipline Study - IDES3331 Studio 3A: Integrated Product Design Discipline Study - IDES3333 Theory B: Product Design Research Methods
	FADA1010 Design Collaboration Studio 1		IDES1314 Communications A: Analogue Visualisation	IDES1315 Communications B: Digital Visualisation	IDES1316 Materials & Manufacturing for Ind. Designers 1		<ul style="list-style-type: none"> Discipline Study - IDES2326 Materials & Manufacturing for Ind. Designers 2 Discipline Study - IDES2322 Studio 2B: User-Centred Design Discipline Study – IDES2325 Theory A: Human Factors in Product Design Discipline Study - IDES2323 Studio 2C: Sustainable Futures 		<ul style="list-style-type: none"> EDST4084 Classroom Management EDST6771 Graphics and Multimedia Method 1 EDST6772 Graphics and Multimedia Method 2 EDST6760 Professional Experience 1 EDST4080 Special Education: Inclusive Strategies Discipline Study - IDES2324 Industrial Design Theory D: Society and Environment Discipline Study - IDES3331 Studio 3A: Integrated Product Design Discipline Study - IDES3333 Theory B: Product Design Research Methods
		IDES1311 Studio 1A: Product Design Fundamentals	IDES1312 Studio 1B: Materials, Form and Meaning						

Year 5 - 2030	TBC - Semester calendar
	<ul style="list-style-type: none"> EDST4096 Responding to Gifted and Talented Students EDST6765** (12 UOC) Professional Experience 2 / Internship EDST6790 Design & Technology Method 1 EDST6791 Design and Technology Method 2 Discipline Study - IDES3332 Industrial Design Studio 3B: Graduation Project Discipline Study - IDES3335 Industrial Design Theory E: Past, Present, and Future

NOTES	<p>Students must attempt LANTITE in the first year of their degree. Please refer to the ACER website for further information.</p> <p>Design Component: Design Component: Specialisation – Industrial Design</p> <ul style="list-style-type: none"> A specialisation in Industrial Design enables you to pursue teaching areas in Design and Technology, and Graphics and Multimedia Technology. You must complete the following teaching method courses: <p>Method Courses in Yrs 3 and 4: Design and Technology and Graphics and Multimedia Technology (GMMT):</p> <ul style="list-style-type: none"> EDST6790 Design & Technology Method 1, EDST6791 Design & Technology Method 2, EDST6771 GMMT Method 1, and EDST6772 GMMT Method 2 <p>**Students are only permitted to enrol in the main offering terms listed in this sample program plan for professional placement courses; EDST2002 Professional Engagement / EDST6760 Professional Experience 1 / EDST6765 Professional Experience 2/Internship</p> <p>All other terms are not open to students and are there for administrative purposes and extenuating circumstances. EDST6765 (12 UOC) Professional Experience 2 / Internship cannot be studied concurrently with another course</p>

Bachelor of Design/Education (Secondary) – In Computational Design 4067



Term 3 2026 Commencing Students

Year 1 - 2026	Term 3	Year 2 - 2027	Term 1	Term 2	Term 3	Year 3 - 2028	TBC - Semester calendar	Year 4 - 2029	TBC - Semester calendar
	EDST1101 Educational Psychology		EDST1104 Social Perspectives in Education	EDST1003 Learning & Teaching: Language, Literacy and Numeracy	CODE1240 Computational Design 1 (Building)		<ul style="list-style-type: none"> EDST2009 Indigenous Perspectives in Education EDST2002** Professional Engagement Discipline Study - CODE2121 Computational Design 2 (Structure) Discipline Study - CODE2250 Robotic Computing Discipline Study - CODE2131 Computational Design 3 (Urban) Discipline Study - CODE1210 Computational Design Theory 2 Discipline Study - CODE2120 Computational Design 4 (Systems) Discipline Study - CODE2170 Building Information Modelling 		<ul style="list-style-type: none"> EDST4084 Managing the Classroom Environment EDST6760** Professional Experience 1 EDST4080 Special Education: Inclusive Strategies EDST6775 Visual Arts Method 1 EDST6776 Visual Arts Method 2 EDST6771* or EDST6777* EDST6772* or EDST6778* Discipline Study - CODE3234 Computational Design 5 (Data) Discipline Study - CODE3100 Digital Collaboration
	FADA1010 Design Collaboration Studio 1		CODE1110 Computational Design Technologies, Concepts and Cases	BENV1012 Parametric Design and Digital Fabrication	CODE1231 Urban Computing				
			CODE1161 Design Computing	Education Elective					

Year 5 - 2030	TBC - Semester calendar	NOTES	<p>Students must attempt LANTITE in the first year of their degree. Please refer to the ACER website for further information.</p> <p>Design Component: Specialisation – Computational Design</p> <ul style="list-style-type: none"> A specialisation in Computational Design enables you to pursue teaching areas in Design and Technology AND Enterprise Computing (including Computing Technology).. You must complete the following teaching method courses: <p>Method Courses in Yrs 3 and 4: Design and Technology AND Enterprise Computing:</p> <ul style="list-style-type: none"> EDST6790 Design & Technology Method 1 EDST6791 Design & Technology Method 2 EDST6788 Computing Technology Method 1 EDST6789 Computing Technology Method 2 <p>**Students are only permitted to enrol in the main offering terms listed in this sample program plan for professional placement courses; EDST2002 Professional Engagement / EDST6760 Professional Experience 1 / EDST6765 Professional Experience 2/Internship</p> <p>All other terms are not open to students and are there for administrative purposes and extenuating circumstances. EDST6765 (12 UOC) Professional Experience 2 / Internship cannot be studied concurrently with another course</p>
	<ul style="list-style-type: none"> EDST4096 Responding to Gifted and Talented Students EDST6765** (12 UOC) Professional Experience 2 / Internship EDST6790 Design & Technology Method 1 EDST6791 Design and Technology Method 2 Discipline Study - CODE3201 Graduation Project Research Discipline Study - CODE3202 Graduation Project Practice 		