

Bachelor of Design - in Integrated Design 4825



Term 3 2026 Commencing Students

Year 1 - 2026	Term 3	Year 2 - 2027	Term 1	Term 2	Term 3	Year 3 - 2028	TBC per semester calendar	Year 4 - 2029	TBC per semester calendar
	FADA1010 Design Collaboration Studio 1		DDES1101 Studio 2: Design and Identity	DDES2103 Studio 3: Design and Empathy	DDES2104 Studio 4: Design and Society		<ul style="list-style-type: none"> DDES2102 Design Professional Practice DDES2201 Design History and Theory 2 Intermediate Disciplinary Studio 2 Advanced Disciplinary Studio 1 Advanced Disciplinary Studio 2 Free Elective or Optional Minor* Free Elective or Optional Minor* Free Elective or Optional Minor* 		<ul style="list-style-type: none"> DDES3100 Studio 5: Graduation Project A DDES3201 Design History and Theory 3 DDES3101 Studio 6: Graduation Project B Free Elective or Optional Minor* General Education
	Free Elective or Optional Minor*		Introductory Disciplinary Studio 1	DDES1200 Design History and Theory 1	Intermediate Disciplinary Studio 1				
General Education	Introductory Disciplinary Studio 2	Free Elective or Optional Minor*							

DISCIPLINARY STUDIOS	Students must complete two studio sequences of Introductory, Intermediate and Advanced level courses (18 UOC each) in two of the 7 studio areas: 3D Visualisation / Experience / Fashion / Graphics / Interaction / Object / Textiles for a total of 36 UOC		
	Introductory	Intermediate	Advanced
	DDES1110 3D Visualisation 1	DDES2110 3D Visualisation 2	DDES2111 3D Visualisation 3
	DDES1130 Experience 1	DDES2130 Experience 2	DDES2131 Experience 3
	DDES1170 Fashion 1	DDES2170 Fashion 2	DDES2171 Fashion 3
	DDES1140 Graphics 1	DDES2140 Graphics 2	DDES2141 Graphics 3
	DDES1150 Interaction 1	DDES2150 Interaction 2	DDES2151 Interaction 3
	DDES1120 Object 1	DDES2120 Object 2	DDES2121 Object 3
	DDES1160 Textiles 1	DDES2160 Textiles 2	DDES2161 Textiles 3

ELECTIVES	This Sample Program is subject to the term course offerings. Please refer to the Handbook under your chosen specialisation/s and minor https://www.handbook.unsw.edu.au/undergraduate/programs/2026/4825 To check your progress, log in to the myPlan progression checker tool https://www.unsw.edu.au/student/managing-your-studies/resources/myplan
	<p>*Students may use your Free Elective courses to complete one of the optional minors listed below: Note courses completed as part of your disciplinary component cannot be double counted towards your minor</p> <p>Recommended Design Minors:</p> <ul style="list-style-type: none"> Computational Design (24uoc) Graphic Design (36uoc) Industrial Design (24uoc) Integrated Design (36uoc) Robotic Fabrication (24uoc) Social Robotics (24uoc) Textiles and Fashion Design (36uoc) <p>- Please pages 2 & 3 of sample plan for course list under each Minor</p> <p>Recommended Free Electives:</p> <ul style="list-style-type: none"> Please see page 4 for list of Design electives Please see page 5 for list of Built Environment electives

***Due to prerequisites, students will need to complete core studios in this order: FADA1010, DDES1101, DDES2103, DDES2104, DDES3100 and DDES3101**
 Information is correct as of 01.11.2025 and is based on proposed prerequisites and course availability. This is to be used as a guide only and does not replace individual advice. Refer to the Handbook and Class Timetable for the relevant term to check availability for these courses. Contact The Nucleus: Student Hub for further assistance. CRICOS Provider Code 00098G

Bachelor of Design - in Industrial Design 4825



Term 3 2026 Commencing Students

Year 1 - 2026	Term 3	Year 2 - 2027	Term 1	Term 2	Term 3	Year 3 - 2028	TBC per semester calendar	Year 4 - 2029	TBC per semester calendar
	<ul style="list-style-type: none"> IDES1316 Materials & Manufacturing for Ind. Designers 1 		<ul style="list-style-type: none"> IDES2326 Materials & Manufacturing for Ind. Designers 2 	<ul style="list-style-type: none"> IDES1311 Studio 1A: Product Design Fundamentals 	<ul style="list-style-type: none"> IDES1312 Studio 1B: Materials, Form and Meaning 		<ul style="list-style-type: none"> IDES2321 Studio 2A: Production at Scale IDES2322 Studio 2B: User-Centred Design IDES2323 Studio 2C: Sustainable Futures IDES3333 Theory B: Product Design Research Methods IDES2325 Theory A: Human Factors in Product Design IDES2324 Industrial Design Theory D: Society and Environment Free Elective or Optional Minor* Free Elective or Optional Minor* 		<ul style="list-style-type: none"> IDES3331 Studio 3A: Integrated Product Design IDES3335 Industrial Design Theory E: Past, Present, and Future IDES3332 Industrial Design Studio 3B: Graduation Project Free Elective or Optional Minor* General Education
	<ul style="list-style-type: none"> FADA1010 Design Collaboration Studio 1 		<ul style="list-style-type: none"> IDES1314 Communications A: Analogue Visualisation 	<ul style="list-style-type: none"> IDES1315 Communications B: Digital Visualisation 	<ul style="list-style-type: none"> General Education 				
<ul style="list-style-type: none"> Free Elective or Optional Minor* 	<ul style="list-style-type: none"> Free Elective or Optional Minor* 	<ul style="list-style-type: none"> Free Elective or Optional Minor* 							

*Optional Minor Option: Students may use Free Elective courses to complete an optional minor. Recommended Design Minors are listed below.
 *Free Elective Option: See BE 2026 Elective course offerings on Page 4 and Design Elective course offerings on Page 5 for your information

ELECTIVES	Computational Design (24uoc) Option 1	Computational Design (24uoc) Option 2	Industrial Design (24uoc)	Integrated Design (36uoc)
	<ul style="list-style-type: none"> Students choosing Computational Design Minor must complete 4 of the courses under Option 1 OR Option 2. The sequence is the recommended order of completion. Students should note the prerequisites for each course before enrolling in either of these minor sequences 		<ul style="list-style-type: none"> IDES1311 Ind Design Studio 1A IDES1312 Ind Design Studio 1B 12uoc Prescribed Electives from list in Handbook 	Students must complete two studio sequences from the following: <i>Object / Experience / Interaction / Textiles / 3D Visualisation / Graphics / Sustainable Fashion</i> <ul style="list-style-type: none"> 18uoc Disciplinary Studio 1 18uoc Disciplinary Studio 2
	Option 1 <ul style="list-style-type: none"> BENV1012 Parametric Design & Digital Fabrication CODE1240 C. Design 1 (Building) CODE 1231 Urban Computing) CODE2121 C. Design 2 (Structure) CODE2132 C. Design 3 (Urban) 	Option 2 <ul style="list-style-type: none"> BENV1012 Parametric Design & Digital Fabrication CODE1161 Design Computing CODE1231 Urban Computing) CODE1240 C. Design 1 (Building) CODE2250 Robotic Computing 		
	Graphic Design (36uoc) <ul style="list-style-type: none"> DDES1140 Graphics 1 DDES2140 Graphics 2 DDES2141 Graphics 3 18uoc Prescribed Electives from list in Handbook 	Robotic Fabrication (24uoc) <ul style="list-style-type: none"> BENV2001 Emerging Digital Technologies BEIL0014 Digital Making BEIL0015 Digital Design Foundations BENV2270 Construction Robotics 	Social Robotics (24uoc) <ul style="list-style-type: none"> BENV2001 Emerging Digital Technologies, BEIL0014 Digital Making, BENV2522 Social Robotics, CODE2230 Human Machine Interaction 	Note about the Sample Program Sample Program is subject to the term course offerings. Please refer to the Handbook under your chosen specialisation/s 4825 Handbook 2026 To check your progress, log in to the myPlan progression checker tool managing-your-studies/resources/myplan

Bachelor of Design - in Computational Design 4825



Term 3 2026 Commencing Students

Year 1 - 2026	Term 3	Year 2 - 2027	Term 1	Term 2	Term 3	Year 3 - 2028	TBC per semester calendar	Year 4 - 2029	TBC per semester calendar
	FADA1010 Design Collaboration Studio 1		CODE1110 Computational Design: Technologies, Concepts and Cases	BENV1012 Parametric Design and Digital Fabrication	CODE1240 Computational Design 1 (Building)		<ul style="list-style-type: none"> • CODE2121 Computational Design 2 (Structure) • CODE2132 Computational Design 3 (Urban) • CODE2120 Computational Design 4 (System) • CODE2250 Robotic Computing • CODE1210 Future Cities: Technologies, People and Design • CODE2170 Building Information Modelling • Free Elective or Optional Minor* • General Education 		<ul style="list-style-type: none"> • CODE3234 Computational Design 5 (Data) • CODE3100 Digital Collaboration • CODE3201 Graduation Project: Theory • CODE3202 Graduation Project: Practice • Free Elective or Optional Minor*
	General Education		Free Elective or Optional Minor*	CODE1161 Design Computing	CODE1231 Urban Computing				
Free Elective or Optional Minor*			Free Elective or Optional Minor*	Free Elective or Optional Minor*					

ELECTIVES	<p>Sample Program is subject to the term course offerings. Please refer to the Handbook under your chosen specialisation/s and minor for details 4825 Handbook 2026 To check your progress, log in to the myPlan progression checker tool https://www.unsw.edu.au/student/managing-your-studies/resources/myplan</p> <p>*Optional Minor Option: Students may use Free Elective courses to complete an optional minor. Recommended Design Minors are listed below. *Free Elective Option: See BE 2026 Elective course offerings on Page 4 and Design Elective course offerings on Page 5 for your information</p>			
	Graphic Design (36uoc)	Industrial Design (24uoc)	Robotic Fabrication (24uoc)	Social Robotics (24uoc)
	<ul style="list-style-type: none"> • DDES1140 Graphics 1 • DDES2140 Graphics 2 • DDES2141 Graphics 3 • 18uoc Prescribed Electives from list in Handbook 	<ul style="list-style-type: none"> • IDES1311 Ind Design Studio 1A • IDES1312 Ind Design Studio 1B • 12uoc Prescribed Electives from list in Handbook 	<ul style="list-style-type: none"> • BENV2001 Emerging Digital Technologies • BENV0014 Robotic Fabrication • BENV0015 Digital Craft • BENV2270 Construction Robotics 	<ul style="list-style-type: none"> • BENV2001 Emerging Digital Technologies, • BENV0014 Robotic Fabrication • BENV2522 Social Robotics • CODE2230 Human Machine Interaction

2026	Term 1	Term 2	Term 3
History, theory, culture	BEIL6005 Art, Architecture and Design PLAN2122 History, Heritage and the Built Environment Core course available as electives ARCH1000 Architectural History and Theory 1 BLDG1013 Introduction to Construction and Property CODE1110 Computational Design Theory 1 IDES3333 Industrial Design Theory B LAND2121 Introduction to Landscape Architecture	PLAN6000 Planning with Indigenous Peoples* Core course available as electives: IDES2325 Industrial Design Theory A LAND2122 History of Landscape Architecture	BEIL0005 People place Design BEIL6006 Heritage Planning* Core course available as electives: PLAN1003 Urban Society, History, Theory LAND2322 Urban Landscape Design Seminar
Digital technology	BENV0015 Digital Craft BENV2522 Social Robotics Programmable Cities BENV7504 Digital Cities* Core course available as electives ARCH2170 Building Information Management CODE2250 Robotic Computing*** IDES1314 Industrial Design Communications A	BENV1012 Parametric Design and Dig Fab Core course available as electives: BENV2270 Construction Robotics** CODE1161 Design Computing CODE1210 Future Cities: Technologies, People, and Design IDES1315 Industrial Design Communications B	BEIL0001 Graphic design for BE BENV1043 Multimedia in Design Presentations BENV2001 Emerging Digital Technologies BENV2270 Construction Robotics** BENV7307 Writing the city BENV7502 Geodesign* Core course available as electives: CODE1231 Urban Computing*** CODE2170 Building Information Modelling PLAN2002 GIS and Urban Informatics
WIL Social Impact Professional practice	FADA6700 Professional Placement PLAN7156 Housing Policy and Finance* Core course available as electives BLDG1011 Low Rise Building Construction	FADA6700 Professional Placement BENV2942 Rural Planning Core course available as electives BLDG2012 Construction and Property Law IDES1311 Industrial Design Studio A IDES3334 Speculative Product Design LAND2151 Landscape Analysis	FADA6700 Professional Placement BEIL6014 Designing Exhibitions: Curating for the Built Environment BEIL0010 Creating Value for Built Environment Clients BENV2708 Interior Detailing BENV2938 Transport Planning BEIL6007 International Study Tour* BEIL6010 Sydney Urban Lab* BEIL6011 Street Life Studies: Cambodia* BEIL6013 BE Nomad* BEIL6020 International Construction Study Trip Core course available as electives: BLDG1024 Const and Property Economics IDES1312 Industrial Design Studio B IDES1316 Materials & Manufacturing 1
Sustainability	Core course available as electives LAND2251 Planting at the Landscape Scale LAND3351 Landscape Performance and Management	BENV2112 Landscape Design for Social Sustainability** Core course available as electives BENV1161 Principles of Sustainable Design PLAN1002 Sustainability and Built Environment PLAN2004 Equitable Cities	BENV0021 Sustainable Urbanism and Design BEIL0011 Healthy Planning Core course available as electives LAND2152 Plants and Design

Information correct as of 01.11.25 and based on proposed course availability for 2026. International study opportunities will be listed separately. This table is a guide only; availability may change.

Refer to the Handbook and Class Timetable to confirm course availability. These courses (6000 and 7000) are co-badged undergraduate/ postgraduate offerings; permission needed.

** 2026 offering to be confirmed. ***Permission from Discipline Director required. Contact The Nucleus: Student Hub for further assistance. CRICOS Provider Code 00098G

School of Art & Design

Undergraduate Design Electives



Term 1	Term 2	Term 3
<p>DDES1022 Object as Architecture: Jewellery and Metal Design</p> <p>DDES1033 Playful Spaces: Soft Structures (not offered in 2026)</p> <p>DDES1041 Illustration and Rendering</p> <p>DDES1044 Drawing for Design</p>	<p>DDES1020 Ceramic Design: Wheel Throwing</p> <p>DDES1024 Jewellery: Experimental Wearables</p> <p>DDES1030 Multi-Modal Experiences (not offered in 2026)</p> <p>DDES1031 Small Spaces: Representing Imagination and Experience in Model-Making (not offered in 2026)</p> <p>DDES1040 Graphics and Print/Making</p> <p>DDES1062 Smart Textiles</p>	<p>DDES1000 Design Fieldwork on Country</p> <p>DDES1021 Jewellery Design for Fashion</p> <p>DDES1023 Furniture and Lighting Design</p> <p>DDES1032 Crisis Spaces: Interventions and Activations (not offered in 2026)</p> <p>DDES1042 Data Visualisation and Wayfinding</p> <p>DDES1043 Publication Design</p> <p>DDES1060 Textiles for Fashion</p> <p>DDES1061 Textiles: Illustration and Pattern Design</p> <p>DDES1062 Smart Textiles</p>
<p>All Terms</p> <p>ADAD3000 Professional Experience Project* (Bachelor of Design in Integrated Design students only after successfully completing either DDES2102 or FADA2020)</p>		

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