

Bachelor of Commerce and Media 3598



Term 2 2025 Commencing Students

Year 1	Term 2	Term 3
	Media Focus Course Level 1	Media Focus Course Level 1
	Media Specialisation Level 1	Media Grounding Course Level 1
	COMM1140	COMM1100
	COMM0999	

Year 2	Term 1	Term 2	Term 3
	Media Grounding Course Level 1	Media Specialisation Course Level 2	Media Expansion Course Level 1
	COMM1110	COMM1150	Media Specialisation Course Level 2
	COMM1120		COMM1170

Year 3	Term 1	Term 2	Term 3
	Media Specialisation Course Level 2 or 3	Media Specialisation Course Level 2 or 3	Media Specialisation Course Level 3
	Media Expansion Course Level 2	Media Specialisation Course Level 2 or 3	Commerce
			COMM1999
	COMM1180	COMM1190	

Year 4	Term 1	Term 2	Term 3
	Media Expansion Course Level 3	Media Specialisation Course Level 3	Commerce
	Commerce	Commerce	Commerce
	Commerce		Media Expansion Course Level 3
	COMM3999		

Year 5	Term 1
	Commerce
	Commerce

NOTES	<p>This Sample Program is indicative only and subject to the term course offerings of your chosen Commerce Specialisation. Please refer to the Handbook under your chosen specialisations to adjust study plan in line with course availability https://www.handbook.unsw.edu.au/undergraduate/programs/2025/3598</p>
	<p>Media: 48uoc Specialisation –choose from: Cinema Studies / Communication & Journalism / Media Studies/Public Relations & Advertising /Screen Production</p> <ul style="list-style-type: none"> Please refer to the Handbook and 3341 Media sample program under your chosen specialisation to adjust plan Courses cannot be double counted across Specialisation, Foundation or Expansion requirements Expansion course rules: 24 UOC with at least 6 UOC at L2 and 12 UOC at L3. Courses must be from 4 other specialisation areas other than student's specialisation (can be a second focus area or chosen from multiple areas) <p>Commerce Component: Please refer to Business School Progression Plans for further guidance https://www.unsw.edu.au/business/student-life/course-essentials/progression-plans</p>