

# Bachelor of Design - in Computational Design 4825



## Term 1 2023 Commencing Students

Year 1	Term 1	Term 2	Term 3
	FADA1010 Design Collaboration Studio 1	BENV1012 Parametric Design and Digital Fabrication	CODE1240 Computational Design 1 (Building)
	CODE1110 Computational Design Theory 1	CODE1161 Design Computing	CODE1231 Urban Computing
	Free Elective or Optional Minor	Free Elective or Optional Minor	

Year 2	Term 1	Term 2	Term 3
	CODE2121 Computational Design 2 (Structure)	CODE2132 Computational Design 3 (Urban)	FADA2020 Design Collaboration Studio 2
	CODE2250 Advanced Digital Fabrication	CODE1210 Computational Design Theory 2	CODE2120 Building Data
	Free Elective or Optional Minor	Free Elective or Optional Minor	

Year 3	Term 1	Term 2	Term 3
	CODE1234 Urban Data	FADA3030 Design Collaboration Studio 3	General Education
	CODE3100 Digital Collaboration Studio	CODE3201 Graduation Project: Theory	General Education
	Free Elective or Optional Minor		

## 4523: Optional Honours

Year 4	Term 1	Term 2	Term 3
	CODE4100 Critical Review Literature	BENV4000 Research Methods in the Built Environment	CODE4200 Honours Thesis
	Prescribed Elective	Prescribed Elective	

ELECTIVES	Free Electives can be used towards an Optional Minor – see Handbook for List Recommended Minors below:		
	Industrial Design – 24uoc	Graphic Design – 36uoc	Integrated Design – 36uoc
	Students must complete: IDES1311 Ind Design Studio 1A IDES1312 Ind Design Studio 1B 12uoc Prescribed Electives	Students must complete: DDES1140 Graphics 1 DDES2140 Graphics 2 DDES2141 Graphics 3 18uoc Prescribed Electives	Students must complete two studio sequences:  18uoc Disciplinary Studio 1* 18uoc Disciplinary Studio 2*  *Introductory, Intermediate and Advanced levels from the 5 studio areas: <i>Object / Experience / Textiles / Interaction / 3D Visualisation</i>