## Graduate Certificate in Simulation and Immersive Technologies 7323



## Term 1 2024 Commencing Students – 24uoc

Term 1	Term 2
DDES9901 Designing and Experiencing Immersion	*Prescribed Elective
DDES9902 (T1)^ Or DDES9903 (T2)	
*Prescribed Elective	
	DDES9901 Designing and Experiencing Immersion  DDES99 CDDES99

## A note about Core Courses and Prescribed Electives

Please refer to the Handbook for more information on course availability <a href="https://www.handbook.unsw.edu.au/postgraduate/programs/2024/7323">https://www.handbook.unsw.edu.au/postgraduate/programs/2024/7323</a>

## Students must take:

NOTES

- ^12uoc Core Courses DDES9901 plus either
  - o DDES9902: Human Dimensions in Immersive Environments (Term 1)
  - $\circ$
  - o DDES9903: Narrative and Sensemaking in Immersive Environments (Term 2)
- \*12uoc Prescribed Electives choose from the following courses:
  - o ADAD9110 3D Visualisation Studio
  - o DDES9911 Future Immersive Learning Methodologies
  - o DDES9914 Managing Immersive Projects
  - DDES9920 Information Arch. for Immersive Aesthetics