Master of Design
9313

Term 2 2024 Commencing Students – 96uoc

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<th>Year 1 Term 2</th>
<th>Term 3</th>
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<tr>
<td>DDES9011 Histories and Theories for Design</td>
<td>DDES9010 Design Concepts and Communication</td>
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<tr>
<td>Design Elective*</td>
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<th>Year 2 Term 1</th>
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<tr>
<td>DDES9013 Designing in Context</td>
<td>DDES9012 Critical Approaches to Design</td>
<td>DDES9016 Design Studio Project 1: Proposal</td>
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<td>DDES9014 Imperatives for a Sustainable Future</td>
<td>DDES9015 Creativity and Entrepreneurship</td>
<td>Design Elective*</td>
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<th>Year 3 Term 1</th>
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<tr>
<td>DDES9017 Design Studio Project 2: Final Design</td>
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<td>Prescribed Elective*</td>
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This Sample Program is subject to term course offerings, please see the Handbook and adjust study plan in line with course availability [https://www.handbook.unsw.edu.au/postgraduate/programs/2024/9313](https://www.handbook.unsw.edu.au/postgraduate/programs/2024/9313)

* Students must complete 6uoc Prescribed Elective Choose ONE course from:
  - ADAD9312 Leadership in the Cultural and Creative Industries;
  - ADAD9115 Internship
  - ADAD9116 Research Paper

**Students must take 36 UOC from any of the Design Elective groups below:

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<th>Communication Design</th>
<th>Design Leadership</th>
<th>Immersive Design</th>
<th>Interaction and UX Design</th>
<th>Materials and Object Design</th>
<th>Spatial and Experience Design</th>
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<tr>
<td>DDES9142 Typographic Design</td>
<td>DDES9162 Leadership &amp; Interdisciplinary Teams</td>
<td>DDES9005 Immersive Design, Complexity &amp; Wicked Problems</td>
<td>DDES9152 Human-Centred User Experience Methods</td>
<td>DDES9122 Jewellery: Contemporary Studio</td>
<td>DDES9132 Participatory Design for Commercial Contexts (not offered 2024)</td>
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<td>DDES9143 Graphic Design &amp; Society</td>
<td>ADAD9113 Communication Skills for Creative Disciplines</td>
<td>DDES9020 Information Architecture for Immersive Aesthetics</td>
<td>DDES9153 Tangible Interfaces &amp; Interactive Displays (pre-reqs DDES9151 + DDES9152)</td>
<td>DDES9123 Furniture &amp; Lighting: Contemporary Studio</td>
<td>DDES9133 Urban Intervention: People, Places &amp; Cultural Contexts (not offered 2024)</td>
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<td>DDES9144 Graphic Design User Interfaces</td>
<td>ADAD9110 3D Visualisation Studio</td>
<td>DDES9154 Wearable &amp; Bio-Sensing Interactions (pre-req DDES9151)</td>
<td>DDES9124 Hybrid Crafting: New Technologies, Traditional Techniques</td>
<td>ADAD9311 Designing the Experience: Exhibitions &amp; Beyond</td>
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<td>DDES9125 Material Thinking</td>
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Information is correct as of 11.03.24 and is based on proposed prerequisites and course availability. This is to be used as a guide only and does not replace individual advice. Refer to the Handbook and Class Timetable for the relevant term to check availability for these courses. Contact The Nucleus: Student Hub for further assistance. CRICOS Provider Code 00098G