Mechanical and Manufacturing Engineering

Course Outline

Semester 2 2017

MTRN2500

Computing for Mechatronic Engineers

Contents

1. Staff contact details

Contact details and consultation times for course convenor

Name: Associate Professor Jay Katupitiya
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Consultation times: See News Forum after the start of the course.

Contact details and consultation times for additional lecturers/demonstrators/lab staff

Please see the course Moodle.

2. Important links

- Moodle
- UNSW Mechanical and Manufacturing Engineering
- Course Outlines
- Student intranet
- UNSW Mechanical and Manufacturing Engineering Facebook
- UNSW Handbook

3. Course details

Credit Points:

This is a 6 unit-of-credit (UoC) course, and involves four hours per week (h/w) of face-to-face contact.

The UNSW website states “The normal workload expectations of a student are approximately 25 hours per semester for each UoC, including class contact hours, other learning activities, preparation and time spent on all assessable work. Thus, for a full-time enrolled student, the normal workload, averaged across the 16 weeks of teaching, study and examination periods, is about 37.5 hours per week.”

This means that you should aim to spend about 9 h/w on this course. The additional time should be spent in making sure that you understand the lecture material, completing the set assignments, further reading, and revising for any examinations.

Contact hours

	Day	Time	Location
Lectures	Monday	4 pm – 6 pm	Colombo Theatre A
	Friday	4 pm – 5 pm	Ritchie Theatre
Demonstrations	Monday	9 am – 11 am	MTRN212
	Monday	11 am – 1 pm	MTRN212
	Tuesday	9 am – 11 am	MTRN212
	Wednesday	12 pm – 2 pm	MTRN212
	Wednesday	4 pm – 6 pm	MTRN212
	Thursday	4 pm – 6 pm	MTRN212
	Friday	9 am – 11 am	MTRN212
	Friday	11 am – 1 pm	MTRN212
	Friday	2 pm – 4 pm	MTRN212

Please refer to your class timetable for the learning activities you are enrolled in and attend only those classes.

Summary and Aims of the course

This course focuses on the continued learning of C and then a migration onto C++ programming for Mechatronic Systems. During the second half of the course, the students are given a thorough understanding of the Matlab tools.

The first part of this course will develop the programming skills of the students. Their knowledge of C will be further strengthened and will be further developed to acquire skills of object-oriented programming using C++. Their assignment tasks will be centred on programming graphical objects on the screen using OpenGL and then manipulating them by some means associated with hardware, such as joysticks.

The second part of the course aims to give the students an exposure to Matlab, starting from fundamental methods and ending up in solving complex computational problems applicable to Mechatronic Systems.

The courses in the Mechatronics discipline are built upon four different areas. They are: mechanical design, computing, electronics and microprocessors, and control systems. The latter three areas are interrelated, and this course forms a cornerstone of the fundamental courses on which the Mechatronic Engineering course at UNSW is built upon. A high level of programming skills is necessary to develop customised interface routines to communicate with/control various elements of Mechatronic systems. This knowledge is essential in programming control systems and developing software modules for the interfacing of various hardware elements together to form complete Mechatronic Systems. As such, the contributions from this course to the Mechatronic Engineering degree program are absolutely essential and vital.

Student learning outcomes

This course is designed to address the below learning outcomes and the corresponding Engineers Australia Stage 1 Competency Standards for Professional Engineers as shown. The full list of Stage 1 Competency Standards may be found in Appendix A.

After successfully completing this course, you should be able to:

Learning Outcome		**EA Stage 1 Competencies**
1.	Be well versed with structured and modular programming using C/C++ and to have appreciated the use of software to communicate with external devices.	PE1.1 Comprehensive, theory-based understanding of underpinning fundamentals
2.	Be able to understand how to interface to an external device through a computer program to effect control action.	PE1.1 Comprehensive, theory-based understanding of underpinning fundamentals
3.	Be able to develop prototype user interfaces to assist in the development of controlled Mechatronic systems.	PE2.3 Application of systematic engineering synthesis and design processes
4.	To have developed a fundamental knowledge of the Matlab framework and to have developed a skill to choose and use Matlab tools to solve problems in Mechatronic and in other contexts of Engineering.	PE2.1, PE2.3.

4. Teaching strategies

Teaching of this course is through lectures and laboratory sessions. All laboratory work is individual work and attendance is preferred.

The provision of the learning environment in the laboratory is to facilitate you to develop confidence in managing laboratory tasks as projects. Demonstrators in the laboratories are there to provide you guidance and assistance in managing the laboratory tasks.

5. Course schedule

Topic	Date	Location	Lecture Content	Demo/ Lab	Suggested Readings
Introduction to OOP	Monday Week 1	Colombo A	Introduction to Object Oriented Programming	None	Moodle lecture notes
Revision of C programming	Friday Week 1	Ritchie Theatre	Revision of C programming constructs	None	Moodle lecture notes
Revision of C programming	Monday Week 2	Colombo A	Revision of low level C programming	None	Moodle lecture notes
Object classes	Friday Week 2	Ritchie Theatre	Introducing object classes	None	Moodle lecture notes
OOP continued	Monday Week 3	Colombo A	Choosing member data and functions	None	Moodle lecture notes
Encapsulation	Friday Week 3	Ritchie Theatre	Formation of classes and their interfaces	None	Moodle lecture notes
Overloading	Monday Week 4	Colombo A	Function overloading	None	Moodle lecture notes
Inheritance	Friday Week 4	Ritchie Theatre	Class derivation	None	Moodle lecture notes
Polymorphism	Monday Week 5	Colombo A	Abstract classes, class hierarchies, virtual fcns	None	Moodle lecture notes
Container classes	Friday Week 5	Ritchie Theatre	Vectors of objects	None	Moodle lecture notes
Special topics	Monday Week 6	Colombo A	Operator overloading	None	Moodle lecture notes
Special topics	Friday Week 6	Ritchie Theatre	Binary & ASCII data and file streams	None	Moodle lecture notes
Introduction to Matlab Programming Language	Monday Week 7	Colombo A	Description of Matlab programming language.	None	Moodle lecture notes
Examples	Friday Week 7	Ritchie Theatre	Example program explained	None	Moodle lecture notes
Using vectors and Matrices	Monday Week 8	Colombo A	Understanding multidimensional data (1d,2d,3d and n-d matrices)	None	Moodle lecture notes
Examples	Friday Week 8	Ritchie Theatre	Example program explained	None	Moodle lecture notes
Structures and Classes in Matlab	Monday Week 9	Colombo A	Implementation and use of structures and classes	None	Moodle lecture notes

Topic	Date	Location	Lecture Content	Demo/ Lab	Suggested Readings
Examples using Structures and Classes	Friday Week 9	Ritchie Theatre	Solving problems using Structures and classes.	None	Moodle lecture notes
MEX modules	Monday Week 10	Colombo A	Implementing modules in C for extending Matlab capabilities.	None	Moodle lecture notes
Examples of MEX modules	Friday Week 10	Ritchie Theatre	Solving a case of study through a MEX module.	None	Moodle lecture notes
Implementing Graphical Applications	Monday Week 11	Colombo A	Using Matlab for processing and presenting data, dynamically	None	Moodle lecture notes
Examples	Friday Week 11	Ritchie Theatre	Example program explained	None	Moodle lecture notes
Special topic	Monday Week 12	Colombo A	Case of study: on-line processing of RGB-D (3D) data (In S2.2016, from a camera on a Hexapod robot)	None	Moodle lecture notes
Special topic	Friday Week 12	Ritchie Theatre	Using TCP/IP in Matlab, for communicating computers.	None	Moodle lecture notes

6. Assessment

Assessment overview

Assessment	Length	Weight	Learning outcomes assessed	Assessment criteria	Due date and submission requirements	Deadline for absolute fail	Marks returned
Programming assignment†	Completely operational software	20%	1 and 2	See assignment specification for exact marking criteria	Meeting with a demonstrator during week 6 (week finishes at 5 pm Friday)	5 pm Tuesday of Week 7	At the time of assessment
Programming assignment‡	Completely operational software	20%	1 and 3	See assignment specification for exact marking criteria	Meeting with a demonstrator during week 10 (week finishes at 5 pm Friday)	5 pm Tuesday of Week 11	At the time of assessment
Programming Assignment Matlab	Completely operational software	10%	4	See assignment specification for exact marking criteria	Meeting with a demonstrator during week 12.(week finishes at 5 pm Friday)	5 pm Sunday of Week 13	At the time of assessment
Final exam	2 hours	50%	1, 2 ,3 and 4	All course content from weeks 1-12 inclusive.	Exam period, date TBC	N/A	Upon release of final results

† The assignment specification will be available from week 2 onwards in Moodle.

‡ The assignment specification will be available from week 6 onwards in Moodle.

Assignments

Presentation

All programs must be explained fully to your demonstrator. A significant portion of the marks are for your knowledge demonstration during your meeting with the demonstrator.

At the end of the demonstrations, you must submit all your software in a zipped file form to Moodle submission site before midnight of the Friday of the week the assignment is assessed.

Submission

Late submissions will be penalised 5 marks per calendar day (including weekends). An extension may only be granted in exceptional circumstances. Special consideration for assessment tasks must be processed through student.unsw.edu.au/special-consideration.

It is always worth submitting late assessment tasks when possible. Completion of the work, even late, may be taken into account in cases of special consideration.

Where there is no special consideration granted, the 'deadline for absolute fail' in the table above indicates the time after which a submitted assignment will not be marked, and will achieve a score of zero for the purpose of determining overall grade in the course.

Marking

Marking guidelines for assignment submissions will be provided at the same time as assignment details to assist with meeting assessable requirements. Submissions will be marked according to the marking guidelines provided.

Examinations

You must be available for all tests and examinations. Final examinations for each course are held during the University examination periods, which are June for Semester 1 and November for Semester 2.

Provisional Examination timetables are generally published on myUNSW in May for Semester 1 and September for Semester 2.

For further information on exams, please see the Exams section on the intranet.

Calculators

You will need to provide your own calculator, of a make and model approved by UNSW, for the examinations. The list of approved calculators is shown at student.unsw.edu.au/exam-approved-calculators-and-computers

It is your responsibility to ensure that your calculator is of an approved make and model, and to obtain an “Approved” sticker for it from the School Office or the Engineering Student Centre prior to the examination. Calculators not bearing an “Approved” sticker will not be allowed into the examination room.

Special consideration and supplementary assessment

For details of applying for special consideration and conditions for the award of supplementary assessment, see the School intranet, and the information on UNSW’s Special Consideration page.

7. Attendance

You are required to attend a minimum of 80% of all classes, including lectures, labs and seminars. It is possible to fail the course if your total absences equal to more than 20% of the required attendance. Please see the School intranet and the UNSW attendance page for more information.

8. Expected resources for students

Recommended Textbooks

- J.Katupitiya & K. Bentley, "Interfacing with C++", Springer 2006
- P.H. Winston, "On to C", Addison Wesley
- P.H. Winston, "On to C++", Addison Wesley

UNSW Library website: https://www.library.unsw.edu.au/

Additional Readings

The relevant chapters from the text book “Interfacing with C++” are available on Moodle Homepage of MTRN2500 together with a number of additional documents. Some materials from earlier years may also be available at Moodle’s MTRN2500 Home page.

Moodle: https://moodle.telt.unsw.edu.au/login/index.php

9. Course evaluation and development

Feedback on the course is gathered periodically using various means, including the UNSW myExperience process, informal discussion in the final class for the course, and the School’s Student/Staff meetings. Your feedback is taken seriously, and continual improvements are made to the course based, in part, on such feedback.

10. Academic honesty and plagiarism

UNSW has an ongoing commitment to fostering a culture of learning informed by academic integrity. All UNSW students have a responsibility to adhere to this principle of academic integrity. Plagiarism undermines academic integrity and is not tolerated at UNSW. *Plagiarism at UNSW is defined as using the words or ideas of others and passing them off as your own.*

Plagiarism is a type of intellectual theft. It can take many forms, from deliberate cheating to accidentally copying from a source without acknowledgement. UNSW has produced a website with a wealth of resources to support students to understand and avoid plagiarism: student.unsw.edu.au/plagiarism The Learning Centre assists students with understanding academic integrity and how not to plagiarise. They also hold workshops and can help students one-on-one.

You are also reminded that careful time management is an important part of study and one of the identified causes of plagiarism is poor time management. Students should allow sufficient time for research, drafting and the proper referencing of sources in preparing all assessment tasks.

If plagiarism is found in your work when you are in first year, your lecturer will offer you assistance to improve your academic skills. They may ask you to look at some online resources, attend the Learning Centre, or sometimes resubmit your work with the problem fixed. However more serious instances in first year, such as stealing another student's work or paying someone to do your work, may be investigated under the Student Misconduct Procedures.

Repeated plagiarism (even in first year), plagiarism after first year, or serious instances, may also be investigated under the Student Misconduct Procedures. The penalties under the procedures can include a reduction in marks, failing a course or for the most serious matters (like plagiarism in an honours thesis) even suspension from the university. The Student Misconduct Procedures are available here: www.gs.unsw.edu.au/policy/documents/studentmisconductprocedures.pdf

Further information on School policy and procedures in the event of plagiarism is available on the intranet.

11. Administrative matters and links

All students are expected to read and be familiar with School guidelines and polices, available on the intranet. In particular, students should be familiar with the following:

- Attendance, Participation and Class Etiquette
- UNSW Email Address
- Computing Facilities

- Assessment Matters (including guidelines for assignments, exams and special consideration)
- Academic Honesty and Plagiarism
- Student Equity and Disabilities Unit
- Health and Safety
- Student Support Services

Appendix A: Engineers Australia (EA) Competencies

Stage 1 Competencies for Professional Engineers

	Program Intended Learning Outcomes
PE1: Knowledge and Skill Base	PE1.1 Comprehensive, theory-based understanding of underpinning fundamentals
	PE1.2 Conceptual understanding of underpinning maths, analysis, statistics, computing
	PE1.3 In-depth understanding of specialist bodies of knowledge
	PE1.4 Discernment of knowledge development and research directions
	PE1.5 Knowledge of engineering design practice
	PE1.6 Understanding of scope, principles, norms, accountabilities of sustainable engineering practice
PE2: Engineering Application Ability	PE2.1 Application of established engineering methods to complex problem solving
	PE2.2 Fluent application of engineering techniques, tools and resources
	PE2.3 Application of systematic engineering synthesis and design processes
	PE2.4 Application of systematic approaches to the conduct and management of engineering projects
PE3: Professional and Personal Attributes	PE3.1 Ethical conduct and professional accountability
	PE3.2 Effective oral and written communication (professional and lay domains)
	PE3.3 Creative, innovative and pro-active demeanour
	PE3.4 Professional use and management of information
	PE3.5 Orderly management of self, and professional conduct
	PE3.6 Effective team membership and team leadership